

Summer Camp

2024



2024 Summer Camp Information
Troop 1705
D-A -- Riverside Campsite
June 22 – June 29

troop1705.com/summercamp

For up-to date information and forms!

IMPORTANT DATES TO REMEMBER



SUMMER CAMP 2024 TROOP 1705 June 22 – 29



March 18, 2024

- **1st Payment Due \$150.00** (see back for more information)
- **SCHEDULE FORM due**
- Campership Applications Due (April 1st)

April 22, 2024

- **ALL MONEY DUE FOR CAMP** [\$50.00 late fee assessed after this date]

May 13, 2024

- T-SHIRT REQUEST/ORDER FORM Due & TENT USE FORM Due
* This is an online google form (see troop1705.com/summercamp/ for link)

May 20, 2024

- * Annual Health and Medical Record Form
- * Copy of Insurance card (front and back)
- * Routine Drug Administration Form(s) |
- * D-A OTC Drug Administration Form
- * Dietary Restriction Form

****Note:** you can always turn forms and payments in **BEFORE** the due date!

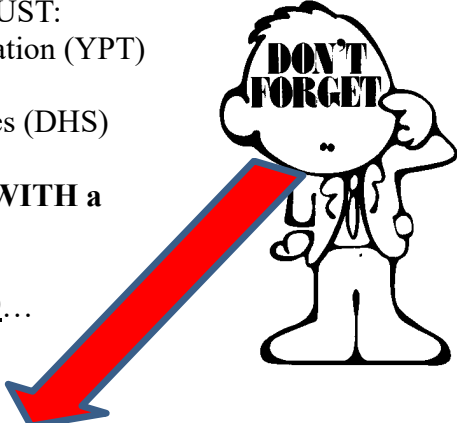
All Forms and Dates are also listed on the troop website:

troop1705.com/summercamp

2024 Summer Camp Highlights.....



- **Camp Price Increase** -- total cost = \$380.00
Refer to page 3 for details and discounts.
- Adult fee = \$200 full week OR \$40 day for part-timers + \$20 for food on Sat/Sun
- **New / Improved / Featured this year at D-A:**
 - Camp Starts Saturday, June 22
 - Merit Badges – We are back to the traditional camp schedule, 6 sessions, 1 hour each.
 - Climbing is back!
 - Greenhorn Patrol program (1st year at camp) – Includes Horseback Ride
 - Dining @ Wycoff Dining Hall for Breakfast and Dinner!
- Water bottle is **REQUIRED and MUST** be carried by the Scout at ALL times!!!!
- Please remember your rain gear 😊
- No mess kit required. BUT... **bring a mug** to use at the campsite.
- All **entrances** to camp **will be locked**, other than the main entrance off of Sutton Rd. at Martin Admin Bldg.
- ❖ **Family Night:**
 - **5pm - 7:30pm Wednesday Night Western Night / BBQ (BUT Scouts MUST stay until Sat)!**
 - Class “A” uniform required for all Scouts.
 - **Merit Badge requirements** based on **2023 requirements handbook**. **Sign up for merit badges with your Scoutmaster by March 18.** IF the requirements change, camp will let us know.
 - **ADULTS:** (see page 6 for details)
 - **Every adult**, who is staying at least one night at camp **MUST:**
 1. Have valid Youth Protection Training Certification (YPT)
 2. Be registered in the BSA
 3. Have Michigan Department of Human Services (DHS) clearance
 4. Have a completed medical form (A, B, & C) **WITH a doctor’s signature**
 - When you arrive at camp --- **FIRST THING TO DO...**



Check in with your Scoutmaster



TROOP 1705

SUMMER CAMP 2024




Attention: Scouts and Parents,

Contained in this packet is important information about Troop 1705's Summer Camp. Please take a few minutes of your time and go over it **very carefully!**

The mission of the Boy Scouts of America is to prepare young people to make ethical choices over their lifetimes by instilling in them the values of the Scout Oath and Law.

The Boy Scouts of America is the nation's foremost youth program of character development and values-based leadership training. In the future Scouting will continue to offer young people responsible fun and adventure; instill in young people lifetime values and develop in them ethical character as expressed in the Scout Oath and Law; train young people in citizenship, service, and leadership; serve America's communities and families with its quality, values-based program.

The values we strive to instill are based on those found in the **Scout Oath, Law, Motto, and Slogan.**

<p>Scout Law A Scout is:</p> <p>Trustworthy Loyal Helpful Friendly Courteous Kind Obedient Cheerful Thrifty Brave Clean Reverent</p> 	<p>Scout Oath On my honor I will do my best To do my duty to God and my country and to obey the Scout Law; To help other people at all times; To keep myself physically strong, mentally awake, and morally straight</p> <p>Outdoor Code As an American, I will do my best to: Be clean in my outdoor manners, Be careful with fire, Be considerate in the outdoors, and Be conservation minded</p>
Scout Motto	Scout Slogan
Be Prepared	Do A Good Turn Daily

Let these rules dictate how you live your life; at camp as well as outside of camp. Doing so will make your life more enjoyable. In addition, people around you will be influenced and encouraged by your positive example.

Be an example for others!

Cost:

The cost for Summer Camp this year is \$380 which includes 8 days and 7 nights, all food, camping fees, a terrific program and a T-shirt. (Camp raised fees but the Troop is going to cover this increase this year)!

- **1st Payment of \$150 is due March, 18th, 2024**
 - **All money is due Tuesday, April 22th, 2024**
 - **After April 22th, a \$50.00 late fee is required.** A late fee is imposed by the Council not the troop; so, please turn in your fees on time!
 - You can ALWAYS turn your fees in early!
 - Remember to use your funds in your **Scout** account!
 - **A Scout should never feel he cannot attend camp because of the lack of funds.** There is **always** a way to attend camp. Contact Mr. Delaney if you have questions.
 - **A payment plan is OK.** We just need to know you are coming!
-
- Payments may be made by **Venmo (troop1705)** or by **check payable to BSA Troop 1705.**
 - Email the Troop Treasurer at 1705treasurer@gmail.com to make check payments or to inquire as to how much is in your Scout Account.

Special Notes and Payment Incentives

- Scouting families who send more than one Scout to the same program at the same time will receive \$35.00 off the second Scout.
- Scouts attend more than one summer camp (IE: Trail to Eagle), the 2nd week of camp cost is: \$230

Refund Policy

- NO REFUNDS made after May 30, 2024. All refunds are subject to a \$58 administration fee.
- Camp will only issue a refund after May 30, 2024 under the following circumstances (less a \$58 administration fee):
 - > Illness or physical ailment preventing participation
 - > Death of an immediate family member
- IF camp is canceled by BSA or Council a 100% refund will be given.

Campership Assistance

No Scout should miss camp because he or his family can't afford it. If any scout cannot afford the full camp fee he may apply for a **campership**. The Great Lakes Council campership fund has a sum of money available to assist registered youth members of the Great Lakes Council to participate in a summer camping experience.

Eligibility

To be eligible for financial assistance a youth must be:

1. Registered and in good standing in his unit.
2. In need of financial help in order to attend summer camp.
3. Recommended for aid by his unit leader.

Process:

1) **Parents** must complete the worksheet and submit online:

Link → michiganscouting.org/scholarships

Deadline for campership applications → March 31st

Dates of Camp:

June 22, 2024 to June 29, 2024
(Saturday) to (Saturday)

Camp Location:

We will be at RIVERSIDE campsite this year which is at D-A Scout Ranch in Metamora, MI. (see attached map). **Please ENTER D-A thru the main gate off Sutton Road.**

Mailing Address:

Scout _____ (name) _____ Troop - 1705
D-BAR-A Scout Ranch -- Riverside Campsite
880 E. Sutton Rd.
Metamora, MI 48455



Camp Emergency Phone:

Emergency Phone Number 1-810-245-2250

NOTE: Although a phone is available at camp for the Scout to call home, an adult **must** be with the scout each time he calls. Parents, if your son does call home, **ask him** if he has permission to do so.

Arrival & Departure Times:

Arrive ----> Saturday, June 22..... **between 3:00pm - 4:00pm (eat lunch BEFORE arriving)**
Departure --> Saturday, June 29... .. **arrive for pickup at 10:00am**

When you arrive, follow the instructions on the sign located by the gate.

Each Scout will be given a check-in form to complete.

No one is to leave before Saturday, June 29, and not until the campsite is inspected and approved by the Senior Patrol Leader, and Scoutmaster, and all troop gear is packed. Each Scout will be given a check-out form to follow. We usually have a small awards ceremony just before we leave.

NOTE: As a courtesy to those affected, all Scouts who are involved with summer sports should inform their coaches that while they are at camp, they will not be able to attend practices or games.

Transportation:

Each Scout is responsible for his own transportation to and from camp. Carpooling is allowed.

Uniforms:

All Scouts **must** have a full class "A" uniform at camp! We will be wearing them to evening meals and all camp ceremonies. **ARRIVE** at camp on Saturday, June 22, 2024 **WEARING** your **COMPLETE CLASS "A"** uniform. Your uniform **WILL** be inspected when you arrive. Many Scouts have "forgotten" some of their uniform parts in the past. Hopefully, this practice will solve this problem!

Note: If you forget to arrive in uniform, you will be asked to change into your uniform **BEFORE** you can check in and **BEFORE** your parent(s) may leave.

T-Shirt:

Each scout will receive one class “B” scout summer camp t-shirt. If others are desired, they can be purchased for \$15.00 each. Remember to complete the **T-SHIRT REQUEST - ORDER FORM** by **May 13, 2024**. If you do not turn in the Request Form by May 13, the Scout will receive a “best guess” size.

Note: ONLY SCOUTS ATTENDING SUMMER CAMP may purchase the summer camp t-shirt.

Spending Money:

The Summer Camp fee includes all meals, and most activities. There is a Trading Post at camp which offers pop and snacks. \$20 to \$25 is probably more than adequate spending money, unless your son is planning to spend money on the following items:

- Souvenirs (camp T-shirts, hats, etc.)
- Merit Badge Books (\$5.99 ea.) (**check our troop library FIRST**)
- Basketry, Leatherwork, Woodcarving projects - (\$6 to \$15 ea.)
- \$35 for Horseback riding trail rides

NOTE: The Scoutmaster can act as banker if you want. Parents should give him the money when you check-in at camp. Small bills would be **VERY** much appreciated.

Family Visits to Camp:

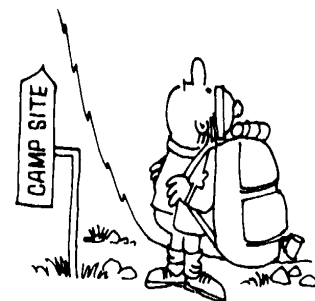
You are welcome to visit your son anytime during the week. However, as you will see by reading the attached schedule, camp is VERY full with activities. Past experience has shown, if your son is waiting on you because of traffic or some other unforeseen problem, he misses other activities important to him.

- ❖ **Food is NOT available for visitors.**
- ❖ **Remember:** all adults 21 and older **MUST** have a DHS form from the State of Michigan.

Important: Parents.... PLEASE..... do **not** ask to take your son home Friday night. The camping experience does not end until the last tent is down on Saturday.

Dining Hall Service

Meals will be served at the Wycoff Dining Hall and are cafeteria style, by troop. Menus have been planned and reviewed by a dietitian to be sure your Scouts have well balanced meals. Food is prepared in the central kitchen by qualified cooks and staff. Scouts and Scouters will use disposable eating utensils for all meals. *** **IF you have ANY special dietary needs**, complete the **Dietary Restriction Notification Form** and give to your Scoutmaster – by May 20. ***



COVID Information

No Restrictions! Try to limit exposure the 2 weeks before camp to avoid missing camp due to illness.

Adults Staying Overnight at Camp

EVERY adult, that is staying at least one night at camp, **MUST**:

1. Be registered in the BSA you **MUST** attach your YPT certification to the BSA application!
2. Successfully complete BSA Youth Protection Training (YPT) within the past 24 months
3. Have Michigan Department of Human Services (DHS) clearance within the past 12 months
4. Have a completed medical form (all parts) with a doctor's signature

There is **NO EXCEPTION** to the above rules. Please see Mr. Delaney or Mr. Johnson for the BSA application. All forms are available on the troop website: troop1705.com/summercamp

The DHS form **is to be completed by you**, sent to the address IN THE STATE INSTRUCTIONS and when clearance is received, a copy must be sent to Mr. Kuefler for the troop records.

Please allow 4-6 weeks by mail or 1-2 weeks if by email for this process to occur.

Medical Forms:

The **Annual BSA Health and Medical Record form** is required for every Scout and adult attending Summer Camp. The doctor's physical examination is good for 1 year only..

→ Parts "A" and "B" are completed by you, **Part "C" is completed and signed by the physician.**



NOTE:

- **ALL** medical forms (need original + **1 copy**) **MUST** be returned to **Mr. Kuefler** by **May 20, 2024** (Picnic)
- **Please include copy of your insurance card (front and back)**
- Up to date Tetanus shot required for Youth & Adult or fill out exemption form.

Medication:

**** IMPORTANT: ****

- Hard copies are eliminated... everyone needs to **print off & fill out forms (some are online now)**. If you don't have a working printer/scanner, **please let us know ASAP!**
- **Assistant Scoutmaster Mr. Kuefler is coordinating all summer camp forms this year.**
- **Please turn in 2 copies of all Medical Forms and Insurance card via paper.**
- **Visit the troop website for all forms and updated information:**

<http://troop1705.com/summercamp>

ALL SCOUTS ARE REQUIRED to have a **Routine Drug Administration Record Form** filled out for **each** prescription medicine being taken. **Even if the Scout is not on any medication**, one form **MUST** be turned in and state **NONE** in the appropriate areas. If your son is on any medication, it should be given to an adult leader upon arrival at the campsite. We will ensure it is administered to your son as required. In addition, if your son has any other problems such as: allergies, sleepwalking, homesickness, bedwetting etc., please notify one of the leaders. If changes occur after May 20th, notify the Scoutmaster at check-in. Remember **ORIGINAL** medication bottles are required. **Check** the expiration dates.

NOTE: The **Routine Drug Administration Record Form(s)** and **OTC Drug Administration Form** are to be submitted to **Mr. Kuefler by May 20, 2024**

NOTE: If you use those nice daily pill dispensing containers... **LEAVE THEM HOME** .
We cannot use them!

- **ALL MEDICATION MUST BE IN THE ORIGINAL PRESCRIPTION BOTTLE.**
- **ALL MEDICATION MUST HAVE THE CORRECT PRESCRIPTION FROM THE PHARMACIST ON IT. Please make sure the medication has not expired!**
- **Please send amount of drugs for one week only. (IE: DO NOT send 100 pills for a 7 pill week.)**

Inhalers for asthma and epi-pens for allergies may (and are encouraged) be carried by the Scout.... An extra inhaler and / or epi-pen in the Troop lock box is suggested... if you can, bring 2. **YES ... a Routine Drug Administration Record Form must be filled out for inhalers and epi-pens.**

Please put your name on the inhaler and epi-pens.

Equipment:

Included is a suggested equipment list for Summer Camp. Scouts may use their own personal tent OR borrow a troop tent.

No adult may sleep in the same tent as a scout!

Review the attached equipment list. Be comfortable! Riverside will be your home for one week! If you have any questions regarding the items on the list, call your Scoutmaster or any of the camp leaders.

No scout is allowed to bring firearms and/or archery equipment. In addition, if a Scout brings ANY prohibited equipment, the item will **IMMEDIATELY** be confiscated by the Scoutmaster or his representative! Refer to the enclosed equipment list for prohibited "stuff **NOT** to bring".

NOTE: All scouts are to complete and submit the **TENT USE FORM** (Online) by **May 13, 2024** indicating which type of tent they will use. (personal or camp's)

We **MUST** notify the troop by **June 3rd, 2024** if you need to borrow a troop tent.

SO, PLEASE make sure your **Tent Use and Partner Form** is submitted **on time!!!!!!**

Any Scout who does not submit a **Tent Use Form** by **May 13, 2024** **will be assigned** to a tent.

The Scoutmaster must approve all tent assignments and moves!

In addition to the equipment on the suggested list, don't forget:

- **swamp shoes ==> If you DON'T have them ... you DON'T go in the river**
- **long sleeved (button in the front) shirt and long pants -- IF you are taking Swimming, Lifesaving, Canoeing, or Welding merit badges ...sweat pants will NOT work for this activity**
- **BRING your Scout Handbook and**
- **BRING paper, pencils, pens, binder (also known as your Scout notebook)**

WEAR your Class A Scout uniform when you arrive to camp

NO CELL PHONES ARE ALLOWED in CAMP!!!!!!

(unless a merit badge requires it, and only during that MB)

Merit Badges – Advancement -- Schedules:

In order for the Scout to have fun at camp, he needs to Be Prepared as to what he plans to do. To help the scout prepare his schedule, many pages follow showing:

- example of a daily time schedule
- merit badge detailed prerequisites **MUST be completed before coming to camp**
- first year camper (Greenhorn Patrol) explanation
- suggested “schedules” for 2nd, 3rd, 4th and 5th year campers
- camp wide activities for all scouts to enjoy
- additional camp opportunities

Please go over the requirements for any merit badges you want to take at camp **BEFORE** coming to camp. Some of the merit badges have prerequisites required to be completed **BEFORE** coming to camp. Plan your schedule **BEFORE** you come to camp. Included is a planning schedule form to help you. Also, if you have already earned a merit badge, you will not be allowed to take the same one again. Try something new??

NOTE: Each Scout is to complete (to the best of his ability) and return the **SCHEDULE FORM** to Mr. Delaney for approval by **March 18, 2024**.

**** Merit badge sign-up is being done electronically once you have completed your form. Many classes are limited as you can imagine. Example there are only 15 canoes per class so 30 scouts max in this class.**

PLEASE get your schedule in by March 18 if not sooner! You have 3 weeks!

If you wish to change your schedule after March 18, please contact Mr. Delaney and he will try his best to get you into the class. BUT NO GUARANTEES. We will do our Best.

The point here is: **BE PREPARED!**

NOTE: First year campers should concentrate in achieving their **Scouts and Tenderfoot Rank**. Refer to the **Greenhorn Patrol Camper Program**.

Example Daily Time Schedule

<p><u>Saturday – June 22, 2024</u> 3:00pm – 4:00pm... Arrive, Check-in, Setup camp 5:00 Troop meeting 6:00 Dinner 7:30..... Complete Patrol Jobs 10:00 PLC Meeting 10:15 In Tents 10:30 Taps 11:00..... Lights Out</p> <p><u>Sunday – June 23, 2024</u> 7:00 am Troop UP 7:30..... Morning Flag Assembly 8:00 Breakfast 9:00 Check Schedules / other camp duties Noon Eat 1:30pm Medical Checks, Swim Test, camp tour 4:00 Finish setup at camp 5:50Retreat / Dinner 7:00Opening Flags & Campfire 10:30.....Taps 11:00..... Lights Out</p>	<p><u>Friday</u> 6:30 am ...Troop UP 7:00Morning Flags at Riverside 7:20am ... Morning Flag Assembly at Jack Lord Field 7:30 Breakfast 9:00 Merit Badge Makeup NoonMerit Badge Makeup Ends 12:15pm ...Lunch 1:00pm ... Rest Period 2:00 Campwide Patrol Activity 5:45 Campwide Assembly 6:00 Dinner 7:00..... Camp wide Closing Flag Ceremony and Campfire 9:00 Troop Closing Campfire 11:00..... Taps 11:30..... Lights Out</p>
<p><u>Monday thru Thursday</u> 6:30am Troop UP 7:00 Morning Flags at Riverside 7:20 Morning Flag Assembly at Jack Load Field 7:30 Breakfast 9:00 Morning Program Begins Noon Morning Program Ends 12:15pm ... Lunch 1:00 Rest Period 2:00 Afternoon Program Begins 5:00 Afternoon Program Ends 5:50 Retreat 6:00 Dinner 7:00 Evening Program Begin 9:00 Evening Program End 10:15 In Tents 10:30 Taps 11:00..... Lights Out</p>	<p><u>Saturday --- June 29, 2024</u> 7:00am ... Morning Flag Assembly 7:30 Breakfast 8:00 Break camp Site Inspection by Staff Guide 10:00..... Brief Awards ceremony 10:30..... Troop departs</p>



FIND YOUR PROGRAM HERE

Traditional Program

The "traditional program" is designed for first, second, third, and fourth year campers who want to achieve advancement by earning merit badges and learning Scouting skills. This is the historical purpose of summer camp: an opportunity for Scouts to work on various "outdoor" merit badges and to have fun by participating in numerous activities. It's an important aspect of summer camp, since many troops don't have resources such as canoes, rowboats, or archery and rifle ranges, and many of the other outdoor resources required for advancement in Scouting. A Scout cannot do everything in camp. There are so many activities possible; it is impossible for a Scout to do them all. The next few pages briefly describe various activities in the traditional program.

The summer camp program includes many activities in the following areas:

• AQUATICS	• OUTDOOR SKILLS
• ECOLOGY/CONSERVATION	• SHOOTING SPORTS
• HANDICRAFT	• SILVER SPUR CORRAL
• CAMP-WIDE ACTIVITIES	

So... How does a Scout fill out his schedule form for the traditional program????

- Find your merit badge on page 15, determine the time it is offered and write it in the slot on the Schedule Form. For those finishing up partials, talk to your Scoutmaster on how to fill out your form

Greenhorn Patrol

The **Greenhorn Patrol** program at D-bar-A is designed specifically **for 1st year scouts.**

First Year Campers ---- completing your Schedule Form.....

- All you need to do for YOUR schedule sign-up is to indicate you are taking the Greenhorn Patrol Program for the morning.... Additional Merit badges will be offered in the afternoon. Open Shooting and a Horse ride.



High Adventure Program for Older Scouts --- 14 yrs and older ... and 1st Class

The Ranch Hands program is planned for the week we are at camp, this includes Veterinary Medicine, Farm Mechanics, Horsemanship, Painting, and Welding.

There is an additional \$50 cost for this program. Limited to the first 10 campers to sign up!

If more get added, we will send out an update.

Thank You for your patience.

Mr. Delaney



Suggested Personal Schedule

First Year Camper:

- Greenhorn Patrol Program (gives you the opportunity to work on achieving rank)
- Horseback Ride
- Open Archery, Rifle and Shotgun
- Opportunity to earn First Aid, Music, Geology, and Fingerprinting Merit Badges
- Open Swim

Second Year Camper:

- Aquatics Merit Badges (Canoeing, Kayaking or Swimming)
- Eco/Con Merit Badges
- Handicraft Merit Badges
- Outdoor Skills Merit Badges (First Aid, Camping, Indian Lore, etc.)
- Horseback Riding
- Open Swim

Third Year Camper:

- Aquatics Merit Badges (Lifesaving, Motor boating, Small boat sailing, etc.)
- Mile and 2 Mile Swim
- Shooting Sports Merit Badges
- Eco/Con Merit Badges (Environmental Science, etc.)
- Horsemanship Merit Badge
- Veterinary Science Merit Badge
- Outdoor Skills Merit Badges (Emergency Prep, Orienteering, Wilderness Survival, etc.)
-

Fourth or Fifth Year Camper:

- Aquatics Merit Badges
- Eagle Required Badges (Cit in the...)
- Mile and 2 Mile Swim
- Eco/Con Merit Badges
- Outdoor Skills Merit Badges
- Ranch Hand Adventure

Scouts are responsible for having the current merit badge book for each merit badge class they plan to take.

Scoutmasters have the ultimate responsibility of helping Scouts choose their merit badges and activities. Summer camp is a **resource to supplement** a Troop's existing program.





D bar A Scout Ranch

Summer Camp 2024 - The Merit Badge Program

The following is a listing of merit badges that are offered at D-bar-A Scout Ranch this summer. Eagle required merit badges are noted with "Eagle Required".

Preparation For Merit Badges

To Help a Scout determine what requirements he should have prepared before camp, we have provided a list of **prerequisites** on the following pages.

What are prerequisites? They are requirements that **MUST** be completed at home **BEFORE** you come to camp. Bring the work with you.... You can think of prerequisites as **HOMEWORK...** that **MUST** be completed and brought to camp and given to your Counselor.

● During check-in, you will be asked to show your prerequisites.

A Scout may prepare for 3 or 4 merit badges in the time remaining, before camp. While at camp he should be able to complete these badges with a little effort on his part. In preparation he should fulfill the prerequisites listed. A few of the prerequisites may differ slightly between camps because of instructional material and methods. Some requirements state "DO ONE OF THE FOLLOWING:" so make sure your Scouts read each set of requirements carefully. The requirement numbers listed were taken from the current 2023 Boy Scout Requirements book.

The entire merit badge book should be read prior to coming to camp. Scouts are reminded to be sure they have the current merit badge book. All merit badge requirements can be found and downloaded from the following website <https://www.scouting.org/programs/scouts-bsa/advancement-and-awards/merit-badges/>

It is strongly recommended that all written reports be completed in ink before coming to camp. All applicable requirements should be done in writing.

- For example, requirements that use words like, "describe, explain, define," are requirements that should be written out prior to arrival at camp.

The requirements listed indicate those that must or should be completed before you arrive at camp. Time to complete each merit badge will vary with each Scout depending on how prepared he is. If the prerequisites for each merit badge are not completed before camp, our counselors will provide a partial completion for the merit badge indicating which requirements were passed at camp.

Certain merit badges **MUST have requirements completed before the Scout will be permitted to complete any further work on the badge. For safety reasons, Archery, Rifle, Shotgun Shooting requirement #1 **MUST** be done before a Scout may proceed to the shooting portion of the badge.**

Partials from prior years.....

Some Scouts have earned partial merit badges from prior years. Partials are good until the Scout reaches age 18. If the troop has a record of partials, that information is in the Scout's summer camp book and his name on his book is highlighted in yellow. We encourage Scouts to not only take on a new badge but if possible, complete the partial. In most cases, the Scout can go to the counselor and complete the partial without having to attend the class the entire week. It all depends on how many requirements are left for each merit badge. Each situation can be different. If partials exist, the Scout should talk to his Scoutmaster for more details.

Merit Badge Information:

MONDAY -Friday					
9:00	10:00	11:00	2:00	3:00	4:00
Range Sports					
Rifle			Shotgun		Rifle
				Archery	Archery
Aquatics					
	Swimming		First Aid	Swimming	
Life Saving		Kayak	Kayak		
Small Boat Sailing			Canoe	Canoe	Small Boat Sailing
First Year Camper/Greenhorn					
First Year Camper Program			Cooking		Fishing
		Independent study: fingerprinting, fire safety, reading, public speaking			Fishing
Eco-con					
Environmental Science					
Soil and Water	Nature	Weather	fish and wildlife managemt	nature	Astronomy
		Forestry	Archeology	Space exploration	Mammal Study
Industrial Arts					
Welding		Woodworking	Painting	Metal Work	Metal Work
Handicraft					
Pottery	Woodcarving	Basketry	Game design	Basketry	Leatherwork
			Independent study: Music, movie making, basketry, art, photography, sculpture, scouting heritage, collections		
Robotics	Sculpture	Photography		Model design	Robotics
COPE/Climbing					
Climbing			Climbing		COPE
Outdoor Skills Scoutcraft					
Camping					
	Pioneering	Independent study: crime prevention, hiking, traffic safety,	Wilderness survival	Emergency Prep	
Search and rescue	Orienteering			Search and rescue	Geocaching
Corral					
Horsemanship					
Eagle Advancement					
					indepndent study: Eagle project paperwork and planning, partial merit badges, Scout master approved merit badges
Communication	citizenship in the world	personal management	communication	citizenship in the world	

WEEKLY SCHEDULE

	SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY
7:00 AM	Camp Closed	Reveille	Reveille	Reveille	Reveille	Reveille	Reveille
8:00 AM		Breakfast	Breakfast	Breakfast	Breakfast	Breakfast	Breakfast
9:00 AM		MB Session #1	MB Session #1	MB Session #1	MB Session #1	MB Session #1	
10:00 AM		MB Session #2	MB Session #2	MB Session #2	MB Session #2	MB Session #2	Check-Out
11:00 AM	Staff Meeting	MB Session #3	MB Session #3	MB Session #3	MB Session #3	MB Session #3	
12:00 PM	Camp check-in & Swim Tests	Lunch	Lunch	Lunch	Lunch	Lunch	
1:00 PM		Rest Period	Rest Period	Rest Period	Rest Period	Rest Period	
2:00 PM	MB Session #4	MB Session #4	MB Session #4	MB Session #4	MB Session #4	MB Session #4	
3:00 PM	MB Session #5	MB Session #5	MB Session #5	MB Session #5	MB Session #5	MB Session #5	
4:00 PM	Site Set-Up	MB Session #6	MB Session #6	MB Session #6	MB Session #6	MB Session #6	
5:00 PM		Free Time	Free Time	Free Time	Free Time	Free Time	
5:30 PM	Opening Ceremony	Evening Flag	Evening Flag	Evening Flag	Evening Flag	Evening Flag	
6:00 PM	Dinner	Dinner	Dinner	Dinner	Dinner	Dinner	
7:00 PM	Leader's Mtg	Open Program + Merit Badges	Open Program + Merit Badges	Open Program + Merit Badges	Open Program + Merit Badges	Closing Camp Fire + Merit Badges	
8:00 PM	FREE TIME						
9:00 PM	Opening Fire						
10:00 PM	Lights Out	Lights Out	Lights Out	Lights Out	Lights Out	Lights Out	

DINING AT D-A

Breakfast and dinner will be served in the Wycoff Dining Hall!

- 7:50 AM Flag Ceremony at Wycoff Dining Hall
- 8:00 Am Breakfast
- 5:50 PM Flag Ceremony at Wycoff Dining Hall
- 6:00 PM Dinner

Lunch will be served at the Hay Pavilion
Troops will assign 2 dining hall stewards to each meal.

Arrive in Wycoff or Hay Pavilion 10 minutes early for your assigned meal.

Merit Badge Prerequisites:

Merit Badge	Prerequisites	Notes
Archeology	7c,9	
Archery		
Astronomy	5b	weather dependent
Camping	4b,7b,8d,9a,9b	5e is strongly suggested if you are not planning to bring a full backpack to camp
Canoeing	2	be a swimmer on buddy tag
Collections	5b	
Communication	3,5,7,8	
Cooking	4,5,6,	
Emergency Prep	1,2c,6c,8b	
Exploration	4,5	
Fire Safety	6a,12	
First Aid	1	
Fish and Wildlife Mgt	5	
Fishing	7	bring personal gear
Forestry	5,7	
Geocaching	7,8,9	
Kayaking	2	be a swimmer on buddy tag
Lifesaving	2a	be a swimmer on buddy tag
Metal Work	jeans required	
Nature	#4(a)(2), #4(d)(2)	
Photography	cyber chip	bring camera or phone with camera
Rifle		
Robotics	6a or 6b	
Scouting Heritage	6	
Shotgun		
Small Boat Sailing	2	be a swimmer on buddy tag
Swimming	2	be a swimmer on buddy tag
Welding	jeans required	
Wilderness Survival	5	totin' chip, firem'n chit -will spend 1 overnight in selfmade shelter
Woodcarving	totin' chip	

Aquatics Special Activities

Mile Swim: Usually Thursday Afternoon, brave Scouts and leaders will swim the mile at 3:00pm. To participate in this event, Scouts and leaders must be classified as a swimmer and must complete the required practice swims. **The required practice swims** are 1/4 mile on Monday, 1/2 mile on Tuesday, and 3/4 mile on Wednesday. **The practice swims are all at 2:50 pm.** Swimmers must have **two** people accompany them in a row boat during the mile swim.

SM/SPL Swim: One of our three SM/SPL competitions. Come compete in our SM/SPL race to compete for the “Ultimate SM/SPL” award.

Instructional Swim: This period will focus on swimming techniques and practice for the beginning swimmer. Participants will be instructed on basic strokes, breathing techniques, and given time to practice.

Polar Bear Swim: Check the daily news and listen at dinner to hear when we will host our polar bear swim this year. The swim will begin at 6:30am and go until 7:00am on the announced day.



Silver Spur Special Activities

Trail Rides: Exciting hour to two hour trail rides throughout the ranch. Scouts must sign up in the Trading Post to participate. **Additional fee of \$35 to ride.** Schedule your ride through your Scoutmaster at camp check in. This is included for Greenhorn Patrol Scouts at no additional cost.

All horse riders MUST have Long Pants (preferably jeans) and Close-toed Shoes!



Experience Tells Us



This is the collection of what experience has taught us regarding merit badges, advancement, and other items:

1. Summer camp is NOT a merit badge mill where you pay a fee and get badges automatically. Instead, camp offers merit badges as one portion of the overall program — each merit badge must be earned.
2. The first year Scout camper will have the opportunity to earn up to 4 merit badges. Emphasis will also be placed in earning rank requirements.
3. No Scout should plan to earn more than 4-5 merit badges in one week, unless he has completed most of the work required prior to camp.
4. The most difficult merit badges to earn are those requiring a great deal of physical skill, time, coordination and stamina. These are Lifesaving, Rifle Shooting, Shotgun Shooting, Environmental Science and Archery.
5. Complete written work at home. Camp is not an ideal classroom for written work and research and the prepared Scout will arrive at camp with all written work already done.
6. Each Scout should try doing something new at camp and get a well-rounded experience. Try a handicraft badge and an aquatic or Outdoor Skills badge combination.
7. Plan time to enjoy D-bar-A Scout Ranch's wilderness and lake areas.
8. Your campsite is your home for the week, so work at making it comfortable. Bring banners and flags to dress it up.
9. Schedule time for rest. That's right, rest. Too often, Scouts don't take time to sit and enjoy the beauty of camp around you. Don't maintain such a feverish pace that you miss the trees, the nature, and the clean fresh air.
10. A top troop shows spirit! The troop that comes to camp with ideas, spirit and challenges will make the rest of camp come alive. Bring your troop cheer to camp and show everyone that you're Number One. Proper wearing of the complete Scout uniform shows Scout spirit and is encouraged.
11. Be flexible. Each week, more than 150 Scouts attend camp. While the staff is here to meet everyone's needs, we all must practice the Scout Law in camp when dealing with others.
12. Communicate. If you have a special need or want to do something spectacular, tell us about it and we'll give it our best shot.
13. Advise Scouts to leave valuables with a Leader. Watches, spending money, and other items of value should not be left in the shower building, waterfront, or in an unattended campsite.
14. One last thing. We want to make this the best camp in the state. If you have any suggestions, we'll gladly listen to you and your ideas.

Blank Page for NOTES: